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Introducing GitHub: A Non-Technical Guide: Written by ...

Start your review of Introducing GitHub: A Non-Technical Guide. Write a review. Nov 19, 2014 Anton Antonov rated it it was ok. The book has a good idea, but focuses too much on the web UI parts. It's explicitly said that it's intended for developers, but if that's so - it should focus more on the terminal side and introduce Git.

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If you're new to GitHub, this concise book shows you just what you need to get started and no more. It's perfect for project and product managers, stakeholders, and other team members who want to collaborate on a development project,whether it's to review and comment on work in progress or to contribute specific changes. It's also great for developers just learning GitHub. GitHub has rapidly become the default platform for software development, but it's also ideal for other text-based documents, from contracts to screenplays. This hands-on book shows you how to use GitHub's web interface to view projects and collaborate effectively with your team. The updated second edition covers code review, and includes updates to the desktop application, the Atom text editor, protected branches, and project management features. Keep track of, and work with, developers more effectively Learn the basics so you can contribute to your software projects Understand foundational Git knowledge, including commits and cloning Get tips on positive interaction with developers

An introductory guide for software development team members explains how to use GitHub for project management and collaboration, covering such topics as project transparency, collaboration tools, and the basics of Git version control management.

If you're new to GitHub, this concise book shows you just what you need to get started and no more. It's perfect for project and product managers, stakeholders, and other team members who want to collaborate on a development project,whether it's to review and comment on work in progress or to contribute specific changes. It's also great for developers just learning GitHub. GitHub has rapidly become the default platform for software development, but it's also ideal for other text-based documents, from contracts to screenplays. This hands-on book shows you how to use GitHub's web interface to view projects and collaborate effectively with your team. Learn how and why people use GitHub to collaborate View the status of a project'recent changes, outstanding work, and historic changes Create and edit files through GitHub without learning Git Suggest changes to projects you don't have permission to edit directly Use tools like issues, pull requests, and branches to specify and collaborate on changes Create a new GitHub repository to control who has access to your project

Software is eating the world, and GitHub is where software is built. GitHub is also a powerful way for people to collaborate on text-based documents, from contracts to screenplays to legislation. With this introductory guide, you'll learn how to use GitHub to manage and collaborate with developers, designers and other business professionals more effectively. Topics include project transparency, collaboration tools, the basics of Git version control management and how to make changes yourself - without having to bother your development team.

If you're new to GitHub, this concise book shows you just what you need to get started and no more. It's perfect for project and product managers, stakeholders, and other team members who want to collaborate on a development project,whether it's to review and comment on work in progress or to contribute specific changes. It's also great for developers just learning GitHub. GitHub has rapidly become the default platform for software development, but it's also ideal for other text-based documents, from contracts to screenplays. This hands-on book shows you how to use GitHub's web interface to view projects and collaborate effectively with your team. Learn how and why people use GitHub to collaborate View the status of a project'recent changes, outstanding work, and historic changes Create and edit files through GitHub without learning Git Suggest changes to projects you don't have permission to edit directly Use tools like issues, pull requests, and branches to specify and collaborate on changes Create a new GitHub repository to control who has access to your project

Learn the fundamentals of version control through step-by-step tutorials that will teach you the ins-and-outs of Git. This book is your complete guide to how Git and GitHub work in a professional team environment. Divided into three parts 1 Version Control, Project Management and Teamwork 1 this book reveals what waits for you in the real world and how to resolve the problems you may run into. Once past the basics of Git, you'll see how to manage a software project, and finally how to utilize Git and GitHub to work effectively as a team. You'll examine how to plan, follow and execute a project with GitHub, and then apply those concepts to real-world situations. Workaround the pitfalls that most programmers fall into when driving a project with Git by using proven tactics to avoid them. You will also be taught the easiest and quickest ways to resolve merge conflicts. A lot of modern books on Git don't go into depth about non-technical topics. Beginning Git and GitHub will help you cover all the bases right at the start of your career. What You'll Learn Review basic and advanced concepts of Git Apply Project Management skills using GitSolve conflicts or, ideally, avoid them altogether Use advanced concepts for a more boosted workflow Who This book is For New developers, developers that have never worked in a team environment before, developers with basic knowledge of Git or GitHub, or anyone who works with text documents.

This book will teach you what you need to know to start using GitHub effectively for collaborating and working on your software projects. Key Features Effectively use GitHub by learning its key features to leverage the power of Git and make collaboration on code easy to work with. Be more productive on the development workflow of your projects using the valuable toolset that GitHub provides. Explore the world of GitHub by following simple, step-by-step, real-world scenarios accompanied by helpful, explanatory screenshots. Book Description Whether you are an experienced developer or a novice, learning to work with Version Control Systems is a must in the software development world. Git is the most popular tool for that purpose, and GitHub was built around it, leveraging its powers by bringing it to the web. Starting with the basics of creating a repository, you will then learn how to manage the issue tracker, the place where discussions about your project take place. Continuing our journey, we will explore how to use the wiki and write rich documentation that will accompany your project. You will also master organization/team management and some of the features that made GitHub so well known, including pull requests. Next, we will focus on creating simple web pages hosted on GitHub and lastly, we will explore the settings that are configurable for a user and a repository. What you will learn Create and upload repositories to your account Create organizations and manage teams with different access levels on repositories Use the issue tracker effectively and add context to issues with labels and milestones Create, access, and personalize your user account and profile settings Build a community around your project using the sophisticated tools GitHub provides Create GitHub pages and understand web analytics Who this book is for This book is for experienced or novice developers with a basic knowledge of Git. If you ever wanted to learn how big projects such as Twitter, Google, or even GitHub collaborate on code, then this book is for you.

Summary Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive explanations and practical examples. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Machine learning has made remarkable progress in recent years. We went from near-unusable speech and image recognition, to near-human accuracy. We went from machines that couldn't beat a serious Go player, to defeating a world champion. Behind this progress is deep learning;a combination of engineering advances, best practices, and theory that enables a wealth of previously impossible smart applications. About the Book Deep Learning with Python introduces the field of deep learning using the Python language and the powerful Keras library. Written by Keras creator and Google AI researcher François Chollet, this book builds your understanding through intuitive explanations and practical examples. You'll explore challenging concepts and practice with applications in computer vision, natural-language processing, and generative models. By the time you finish, you'll have the knowledge and hands-on skills to apply deep learning in your own projects. What's Inside Deep learning from first principles Setting up your own deep-learning environment Image-classification models Deep learning for text and sequences Neural style transfer, text generation, and image generation About the Reader Readers need intermediate Python skills. No previous experience with Keras, TensorFlow, or machine learning is required. About the Author François Chollet works on deep learning at Google in Mountain View, CA. He is the creator of the Keras deep-learning library, as well as a contributor to the TensorFlow machine-learning framework. He also does deep-learning research, with a focus on computer vision and the application of machine learning to formal reasoning. His papers have been published at major conferences in the field, including the Conference on Computer Vision and Pattern Recognition (CVPR), the Conference and Workshop on Neural Information Processing Systems (NIPS), the International Conference on Learning Representations (CLR), and others. Table of Contents PART 1 - FUNDAMENTALS OF DEEP LEARNING What is deep learning? Before we begin: the mathematical building blocks of neural networks Getting started with neural networks Fundamentals of machine learning PART 2 - DEEP LEARNING IN PRACTICE Deep learning for computer vision Deep learning for text and sequences Advanced deep-learning best practices Generative deep learning Conclusions appendix A - Installing Keras and its dependencies on Ubuntu appendix B - Running Jupyter notebooks on an EC2 GPU instance

For your next project on GitHub, take advantage of the service's powerful API to meet your unique development requirements. This practical guide shows you how to build your own software tools for customizing the GitHub workflow. Each hands-on chapter is a compelling story that walks you through the tradeoffs and considerations for building applications on top of various GitHub technologies. If you're an experienced programmer familiar with GitHub, you'll learn how to build tools with the GitHub API and related open source technologies such as Jekyll (site builder), Hubot (NodeJS chat robot), and Gollum (wiki). Build a simple Ruby server with Gist API command-line tools and Ruby's "Octokit" API client Use the Gollum command-line tool to build an image management application Build a GUI tool to search GitHub with Python Document interactions between third-party tools and your code Use Jekyll to create a fully-featured blog from material in your GitHub repository Create an Android mobile application that reads and writes information into a Jekyll repository Host an entire single-page JavaScript application on GitHub Use Hubot to automate pull request reviews

Code collaboratively with GitHub Once you've learned the basics of coding the next step is to start sharing your expertise, learning from other coding pros, or working as a collaborative member of development teams. GitHub is the go-to community for facilitating coding collaboration, and GitHub For Dummies is the next step on your journey as a developer. Written by a GitHub engineer, this book is packed with insight on how GitHub works and how you can use it to become a more effective, efficient, and valuable member of any collaborative programming team. Store and share your work online with GitHub Collaborate with others on your team or across the international coding community Embrace open-source values and processes Establish yourself as a valuable member of the GitHub community From setting up GitHub on your desktop and launching your first project to cloning repositories, finding useful apps on the marketplace, and improving workflow, GitHub For Dummies covers the essentials the novice programmer needs to enhance collaboration and teamwork with this industry-standard tool.

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